CHAOS - EMPEROR'S CHILDREN

HELDRAKE

Deadly Demise D3 | Hover | Thrill Seekers

M	T	SV	W	LD	OC	RW
12"	10	3+	14	7+	0	5+

175 PTS

Base 120 x 92mm flying base

1 KOMMANDO

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2 BEWEGUNG

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3 BESCHUSS

Baleflamer — IGNORES COVER — TORRENT

R	A	BS	S	AP	D
12"	D6+3	N/A	6	-1	2

VERWUNDET

2+	3+	4+	5+	6+
T1–3	T4–5	T6	T7–11	T12+

Hades autocannon

R	A	BS	S	AP	D
36"	6	3+	8	-1	2

VERWUNDET

2+	3+	4+	5+	6+
T1–4	T5–7	T8	T9–15	T16+

4 ANGRIFF

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5 NAHKAMPF

Heldrake claws — ANTI-FLY 2+ — DEVASTATING WOUNDS

R	A	WS	S	AP	D
Melee	5	3+	7	-1	2

VERWUNDET

2+	3+	4+	5+	6+
T1–3	T4–6	T7	T8–13	T14+

◆ VERTEIDIGUNG

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∞ IMMER / EINMALIG

Airborne Predator

Each time this model ends a Normal move, you can select one enemy unit that it moved over during that move and roll two D6, adding 1 to each result if that enemy unit can FLY: for each 4+, that enemy unit suffers D3 mortal wounds.

GEGEN DIESE EINHEIT

W10 · RW 3+ · 5++ · 14 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S20+	S11–19	S10	S6–9	S1–5

RETTUNGSWURF JE DS

DS 0	DS −1	DS −2	DS −3	DS −4
3+	4+	5+	5++	5++

Damaged: 1-4 wounds remaining

While this model has 1-4 wounds remaining, each time this model makes an attack, subtract 1 from the Hit roll.

REGELN & KEYWORDS KURZ

Deadly Demise D3 This ability always takes the form Deadly Demise X.

Hover Each time this unit takes to the skies (21.03), do not subtract 2" from the maximum distance.

Thrill Seekers If your Army Faction is Emperor's Children, this unit is eligible to shoot and declare a charge in a turn in which it Advanced or Fell Back, but when doing so: - It cann…

ANTI This ability always takes the form [ANTI-X Y+].

DEVASTATING WOUNDS Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of…

IGNORES COVER Each time an attack is made with an [IGNORES COVER] weapon, the target cannot have the benefit of cover against that attack (13.08), including from rules that give a mod…

TORRENT Each time an attack is made with a [TORRENT] weapon, that attack automatically hits the target.

AUFSTELLUNG

1x Heldrake

Ausrüstung: Baleflamer, Hades autocannon, Heldrake claws

- This model can replace its Hades autocannon with Baleflamer.

KEYWORDS Vehicle, Fly, Chaos, Daemon, Heldrake, Slaanesh · **FRAKTION** Emperor's Children